## Spelling, Punctuation, Vocabulary and Grammar Games

## Spelling Games

## Odd One Out

Choose a selection of spellings that you and your child find tricky. Each person writes three versions of each spelling ( 1 correct and 2 incorrect). Take it in turns to choose the correct spelling from all three and gain one spelling for a correct answer.

## Word Jumble

Use Scrabble letters, magnetic fridge letters or write the letters from some tricky words onto small pieces of card. Mix the letters up and then give the letters of the word to your child to create the correct spelling. They need to rearrange the letters to spell the word correctly. Can they spell the word correctly in a given sentence? This helps them to check their understanding of the meaning in context.

## Punctuation Games

## Bag of Punctuation

Write some different pieces of punctuation on small cards or paper and place in a bag. Write a range of nouns and verbs on different pieces of card and place them in a second bag. Choose one card from each bag and write as many different sentences as you can from the selection in two minutes.

## Punctuation Swap

Write some short sentences that end in a full stop on some blank pieces of paper. Place these pieces of paper in an envelope. Choose one sentence at a time and take it in turns with a partner to change the punctuation to form a similar sentence e.g. 'The man squeezed into his luxury vehicle.' 'Did I just see the man squeeze into his luxury vehicle?' The winner is the last person to be able to change the punctuation.

## Grammar Games

## Pairs

Use the irregular word bank below to make two different piles of cards. Make one pile of verbs in the present tense and one pile of verbs in the past tense. Arrange the cards face down and turn one over at a time until you match the verbs accurately. Form a sentence verbally for each verb you turn over.

Irregular verbs: is, was, catch, caught, drive, drove, eat, ate, fall, fell, fly, flew, go.

You and your child take it in turns to write a pre-determined type of word down on a strip of paper that is then folded to hide the word that has been written, and passed on. The order of the words could be:

1. A determiner, e.g. a/the
2. An adjective, e.g. scary
3. A noun, e.g. monster
4. An adverb, e.g. quickly
5. A verb, e.g. chased
6. A noun, e.g. a bird
7. Preposition, e.g. across
8. Adjective, e.g. soggy
9. Noun, e.g. field

Unravel the paper to reveal parts of a wacky sentence which you can then edit so that it is grammatically accurate, e.g. placing determiners (a/the) into the sentence correctly.

## Useful Resources and Websites

Interactive Games and Resources
http://www.bbc.co.uk/bitesize/ks2/english/spelling_grammar
http://savethecomma.com/game/
http://uk.spellodrome.com/\#/home


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